





Impact Year 3 | Summer 1

CURRICULUM SPOTLIGHT: Computing | Design & Technology

ENQUIRY

Can creativity have a positive impact on reading for pleasure?

OUTCOMES

Sharing event with Nursery children: using Sphero to aid storytelling

VOCABULARY

DT: Mechanism, lever, linkage, pivot, slot, input, process, output, linear, rotary, oscillating, reciprocating **Computing:** Algorithm, debugging, input, output, coding, looping, device

KEY TEXTS

The Big Book of Science Ideas
Oscar and the Bird: A Book about Electricity
The Boy who harnessed the Wind
Horrible Science: Shocking Electricity

BACKGROUND KNOWLED

GE

http://www.cees.org.uk/cms/uploads/pdfs/EnergyWorksTeacherPackKS2.pdf Electricity (Straight Forward with Science) (2018) https://www.youtube.com/watch?v=Q0LBegPWzrghttps://www.youtube.com/watch?v=qfdrmQmKqLo

RESOURCES

Sphero, books and other products with lever and linkage mechanisms, staplers, staples, glue, card, paper, masking tape, paper fasteners (split pins), glue, scissors, single hole punch, finishing media and materials

CORE CURRICULUM LEARNING OUTCOMES

English	Mathematics	D&T
Spelling - Phonemes: i, ie, er, or, k Grammar - Paragraphs - Inverted commas - Past and present tense - Varying pronouns	Fractions - Preparing for fractions - Unit and non-unit fractions - Adding and subtracting fractions within a whole	Designing Generate realistic ideas and their own design criteria through discussion, focusing on the needs of the user. Use annotated sketches and prototypes to develop, model and communicate ideas Making Order the main stages of making. Select from and use appropriate tools with some accuracy to cut, shape and join paper and card. Select from and use finishing techniques suitable for the product they are creating. Measure and mark out to the nearest centimetre. Evaluating and improving Investigate and analyse books and, where available, other products with lever and linkage mechanisms. Evaluate their own products and ideas against criteria and user needs, as they design and make Substantive knowledge: Mechanics Choose suitable techniques to construct products or to repair items. Understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages Understand and use lever and linkage mechanisms. Distinguish between fixed and loose pivots. Know and use technical vocabulary relevant to the project
PSCHE and PRE	Spanish	Physical Education
PSHCE - Personal safety PRE - Sikhism - festivals	History Ancient Britain	Physical - Agility- reaction and response - Static balance- floor work - Tennis

Computing	Science
Coding - Understand that algorithms are clear instructions - Create describe and debug algorithms - Code a program to achieve a sequential algorithm.	 Electricity Identify common appliances that run on electricity Construct a simple series electrical circuit, identifying and naming its basic parts Recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit. Recognise some common conductors and insulators