

Skills	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Shelter Building and/or knots	Introduction of basic shelter building with support (some indoor and outdoor equipment) Mini-den building for small animals	Supported construction of tripod structures (mini-den building) Erect a tipi structure, with support	Independent use of <b>tipi</b> structures (animal den building)  Create a <b>lean to shelter</b> , independently or with limited support	Create an A frame shelter, independently or with limited support	Introduction to shear lashing and frapping techniques to make the forest school star	Continue to use lashing technique with introduction to square lashing to make a natural frame	Show confidence and master erecting 3 types of shelter, developing accuracy in tying all previous knots.
	Knots: Makes good attempts when tying shoe laces	Knots: introduce 'Overhand' knot (appendix:1)	Knots: More sophisticated use of knots for attaching to structures and trees Example - Overhand knot and half hitch (Appendix:2)	Knots: More sophisticated use of knots for attaching to structures and trees Example – clove hitch (Appendix:3)	Knots: More sophisticated use of knots for attaching to structures and trees Example – shear lashing (Appendix:4)	Knots: More sophisticated use of knots for attaching to structures and trees Example – square lashing (Appendix:5)	<b>Knots:</b> More complex knots and selecting the correct knot for a job
Geographical skills & navigation through structured games	Follow rules and boundaries Promote free exploration  (30-50) Maths: Uses positional language.	Use simple compass directions (North, South, East and West)  Use directional language (near and far; left and right)	Use simple compass directions (North, South, East and West) Use directional language (near and far; left and right)	Demonstrate understanding of the concept of a basic map  Navigate your way around a simple orienteering course	Recognise features and symbols on the map  Understand how to orientate the map  Demonstrate understanding of a line orienteering	Use the eight points of a compass and four figure grid references  Develop expertise in the orienteering skills of orientating a map, following a course,	Use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey Maps)  Further develop navigational skills by



	(40-60) Maths Can describe their relative position such as 'behind' or 'next to'.	Describe the location of features and routes on a map  Recognise landmarks and human and physical features  Devise a simple map and use basic symbols in a key	Describe the location of features and routes on a map  Recognise landmarks and human and physical features  Devise a simple map and use basic symbols in a key	Understand the term 'orientate or 'setting' a map  Complete a simple 'star' orienteering activity in pairs / groups  Record information accurately and neatly	course (short loop) and star orienteering Build trust with a partner and work together when orienteering	and recognition of relevant map symbols  Demonstrate an understanding of the relationship between pacing and distance  Plan a short loop course for another pair to follow Improve confidence in map reading and the transfer of information from map to ground	planning ahead, identifying problems and making decisions  Combine map reading and compass skills  Successfully undertake an orienteering competition
Play / Exploring / seasonal oper ended provocations	Introduction to 5 Golden rules and boundaries Promotion of free exploration Promotion of independent learning opportunities/skills  Plant bulbs and watch them grow  Autumn walk	Re-enforce 5 Golden rules and boundaries Travel safely over the terrain Carry sticks safely Work in a team to cooperate and communicate clearly	Re-enforce rules and boundaries of forest schools  Move logs and sticks safely with support first  Build a bridge  Become a nature detective  Bird feeding / spotting	Take part in outdoor challenges on own and in a team  Move logs and sticks safely with support first  Build habitats for animals  Practice shelters	Play woodland versions of games I can work in a team during wide games and scavenger hunts Make a sculpture Make up your own game and teach it to someone Treasure hunt	Make up your own game and teach it to someone  Mindfulness / observational drawings  Identification kits  Create surveys	Lead a game and teach to the group  Develop trust games

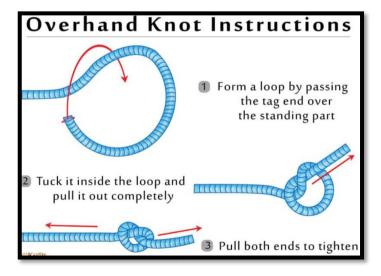


	Search for butterflies Feed wildlife	Discover what's in the forest area Roll down the hill	Mindfulness			Wild life data gathering	
Using Tools	Introduction to tools (mallets, trowels and forks)	Continuation of the use of basic tools  (cutting of string, peeler for whittling) Children to work in partners at all times with tools.	Continuation of the use of basic tools, larger ropes and independent cutting of string Use of bow saw 1-1 to cut discs and peelers for whittling	In Key Stage 2 children will develop their skills when using a range of tools. Tools will only be used when the children are physically, mentally and socially ready to do so. Children's ability to use tools will develop at different ages  Use of bow saw 1-2 to cut discs and peelers for whittling	In Key Stage 2 children will develop their skills when using a range of tools. Tools will only be used when the children are physically, mentally and socially ready to do so. Children's ability to use tools will develop at different ages Use of loppers 1:2	In Key Stage 2 children will develop their skills when using a range of tools. Tools will only be used when the children are physically, mentally and socially ready to do so. Children's ability to use tools will develop at different ages Use of sheath knife 1:1	In Key Stage 2 children will develop their skills when using a range of tools. Tools will only be used when the children are physically, mentally and socially ready to do so. Children's ability to use tools will develop at different ages Use of bill hook 1:1 and all tools
Using fire and cooking	Observe and talk about fire lighting procedures, begin to contribute by selecting fuel Safety procedures – fire safety	Be safe around a fire Contribute to fire lighting by gathering fuel and feeding the fire. (1:1)	Experience using fire strikers to spark a flame  Light a piece of cotton wool (fairy pillow)	Light a fairy fire with partner and keep it going for 5 minutes.	Bake or Heat a saucepan over the fire with supportsoup	Grill food over the fire with support.  -Veg kebabs -bread	Bake/grill or fry (Dutch oven)  Plan a vegetarian meal as a group, work to delegate tasks from building



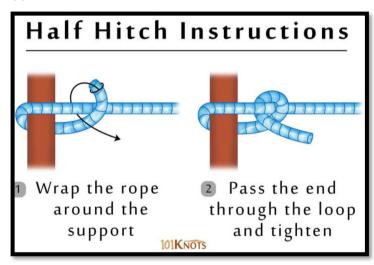
Drink hot chocolate at	Participate in making	Fire safety & burns kit	Experience toasting	-baked apples	-beans on toast	fire, preparing food,
the fire circle	popcorn (1:1)	and water supply.	marshmallows over	-baked bananas	-pancakes	cooking, and serving.
			the fire.	bakea bananas	-рапсакез	-apple crumble
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						-choc orange pots
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### **Appendix:1** Year 1



Appendix 3: Clove Hitch Year 3

#### Appendix:2 Year 2



Appendix 4: Shear lashing Year 4





